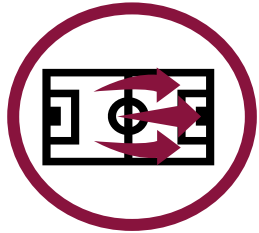


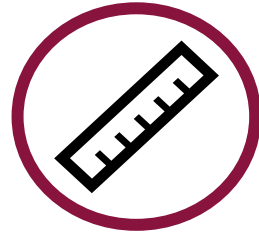
DENYING AN OBVIOUS GOAL SCORING OPPORTUNITY

Also known as DOGSO.

**ALL FOUR CONSIDERATIONS
MUST BE MET FOR A DOGSO:**



General **direction** of play
Towards not away from goal



Distance between the
offence and the goal.
Closer than farther

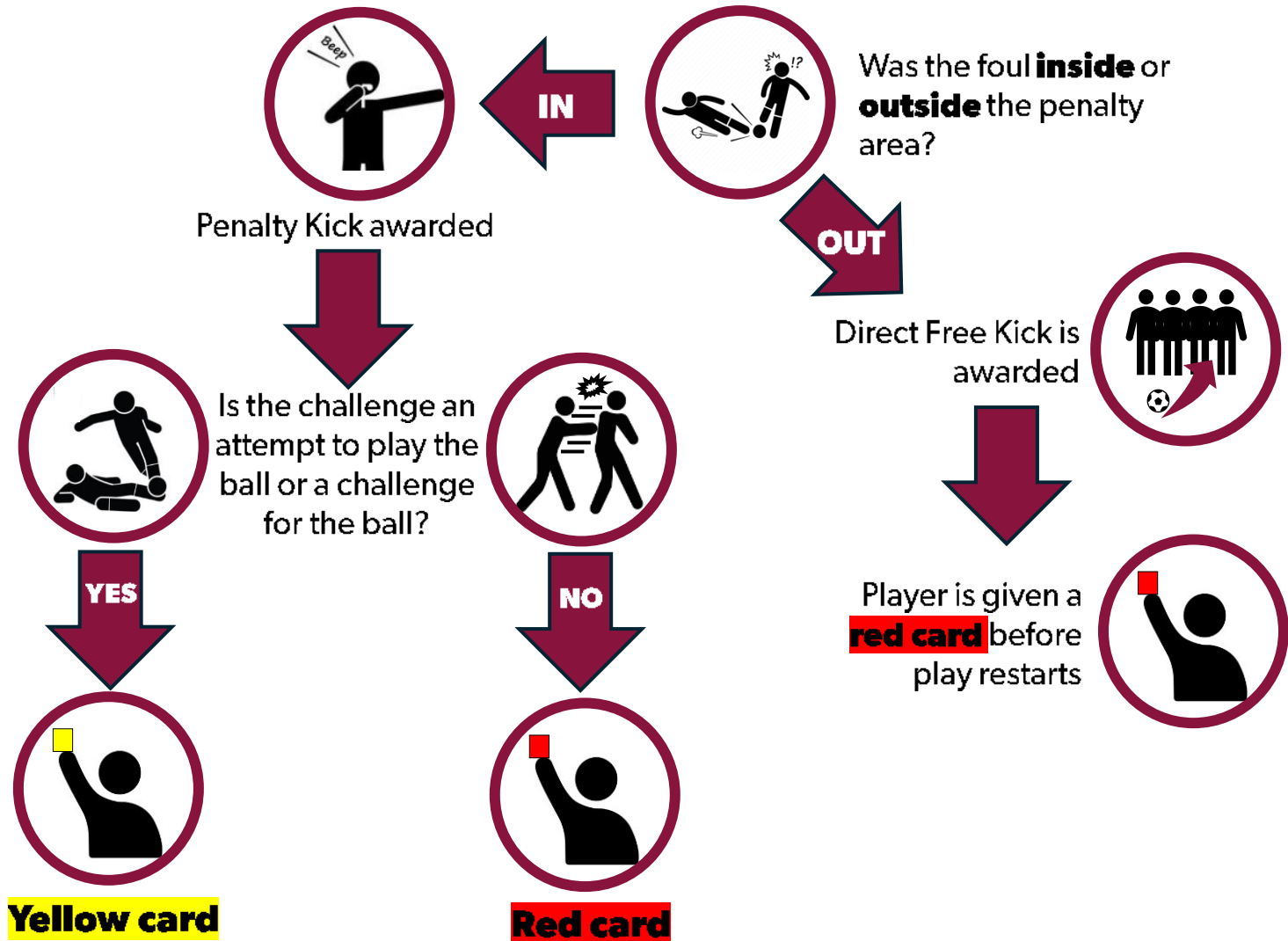


The location and number
of **defenders**
Likelihood of stopping the attack



The likelihood of gaining or
keeping **control** of the ball
Were they going to be able to shoot?

MATCH DAY PROCESS



DIRECTION

+

DISTANCE

+

DEFENDERS

+

CONTROL

=

DOGSO

DOGSO | CONSIDERATIONS

The considerations for DOGSO in the Laws of the Game are as follows. This guide should help you judge what necessary action to take.



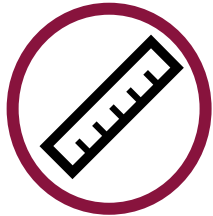
Was an offence committed or not?



How many defenders are involved in the situation?



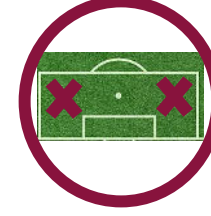
Does the player hold, pull or push an opponent either inside or outside their own penalty area to deny an obvious goal scoring opportunity?



What is the distance between the offence and the goal?



Where are the defending players located?



Does the player commit an offence inside their own penalty area (whilst attempting to play the ball) to deny an obvious goal scoring opportunity?



What is the likelihood of the player keeping control of the ball?



Is the offence punishable by a direct free kick or indirect free kick?



Did the referee apply advantage on an obvious goal scoring opportunity situation and caution the player when the ball was next out of play?



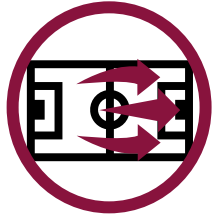
What is the likelihood of the player gaining control of the ball?



If no offence is committed, would the attacking player/team have an obvious opportunity to score a goal?



Did the referee allow a quick free kick to non-offending team after an offence which denied an obvious goal scoring opportunity?



What is the general direction of play?



Does the player commit a handball offence to deny the opposing team a goal?



Does the goalkeeper commit an offence of playing the ball a second time with or without the hand/arm after a restart before it touches another player?

DIRECTION

+

DISTANCE

+

DEFENDERS

+

CONTROL

=

DOGSO